

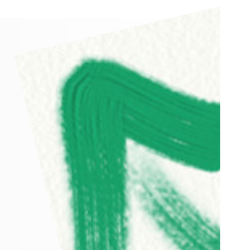


Numerické metody riešenia elektromechanických úloh (časť 2)

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**Znalosti a dovednosti v mechatronice - transfer
inováci do praxe, CZ.1.07/2.3.00/09.0162**





Numerické metody

Obsah



Časť 2: Metóda konečných prvkov

Základné rovnice

Príprava systému

Spájanie elementov

Okrajové podmienky

Príklady

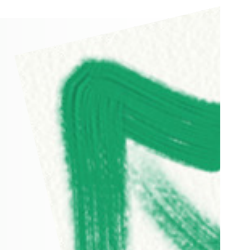
Nadstavbové aplikácie



Hodnotenie prednášky + študijné materiály:
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Numerické metody

MKP – Základné rovnice



$$\nabla \cdot \kappa \nabla U + Q = 0 \quad \rightarrow \quad \kappa \nabla^2 U + Q = 0 \quad \rightarrow \quad \nabla^2 U = 0$$

Okrajové podmienky:

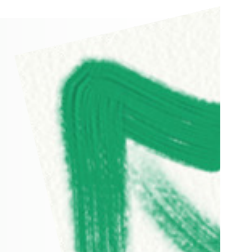
$$U = U_0$$

Dirichlet

$$\frac{\partial U}{\partial n} = \frac{\partial U_0}{\partial n}$$

Neumann

$$aU_0 + b \frac{\partial U_0}{\partial n} = c$$





Numerické metody

MKP – Základné rovnice



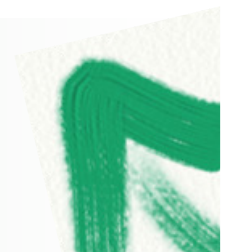
$$U = \sum_i N_i U_i$$

$$R = \left(\nabla \cdot \mathbf{K} \nabla \sum_i N_i U_i + Q \right) = 0$$

$$w_j R = 0$$

$$\int_{\Omega} w_j R d\Omega = 0$$

Kolokačné metody,
Galerkinova globálna metóda,
MKP,
a iné...





Numerické metody

MKP – Základné rovnice



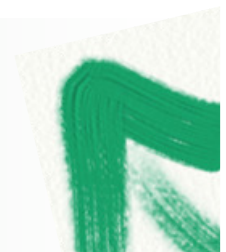
$$\int_{\Omega} w_j [\nabla \cdot k \nabla U + Q] d\Omega = 0$$

$$\int_{\Omega} d\Omega = \sum_{e=1}^E \int_{elem} d\Omega$$

$$\sum_{e=1}^E \int_{elem} w_j [\nabla \cdot k \nabla U + Q] d\Omega = 0$$

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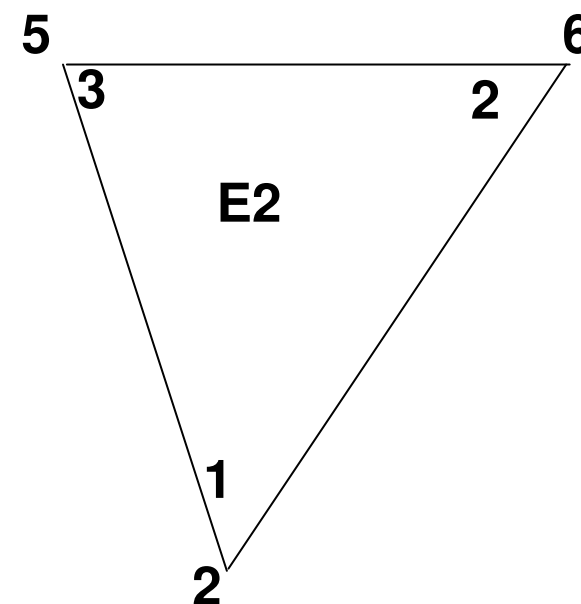
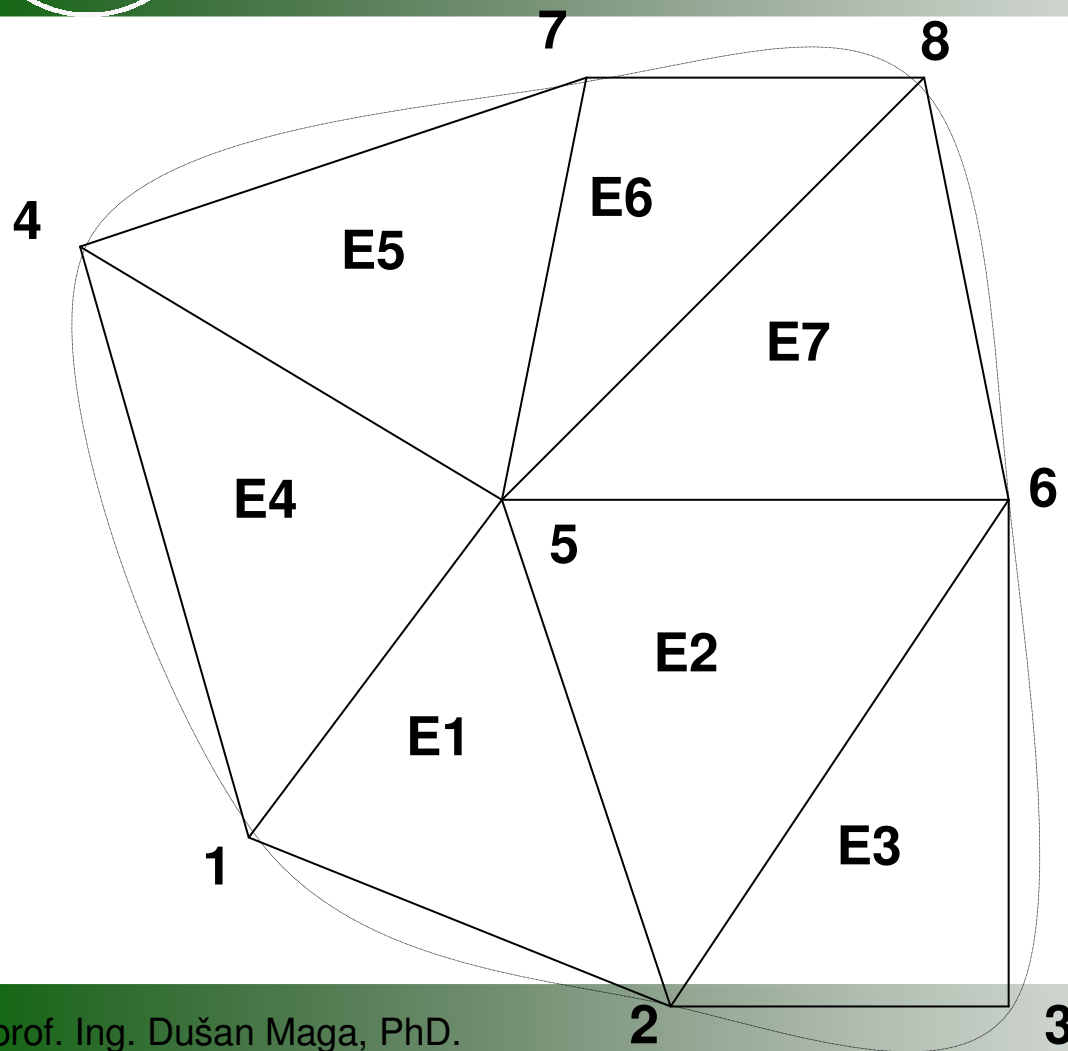
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Numerické metody

MKP – Příprava systému



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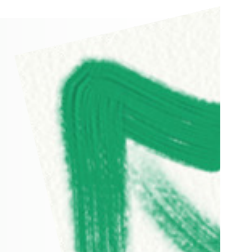
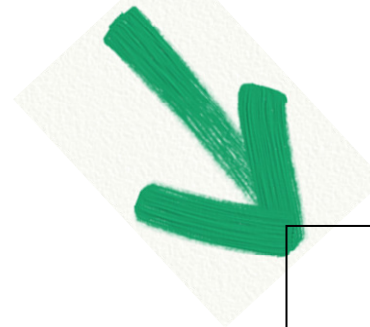
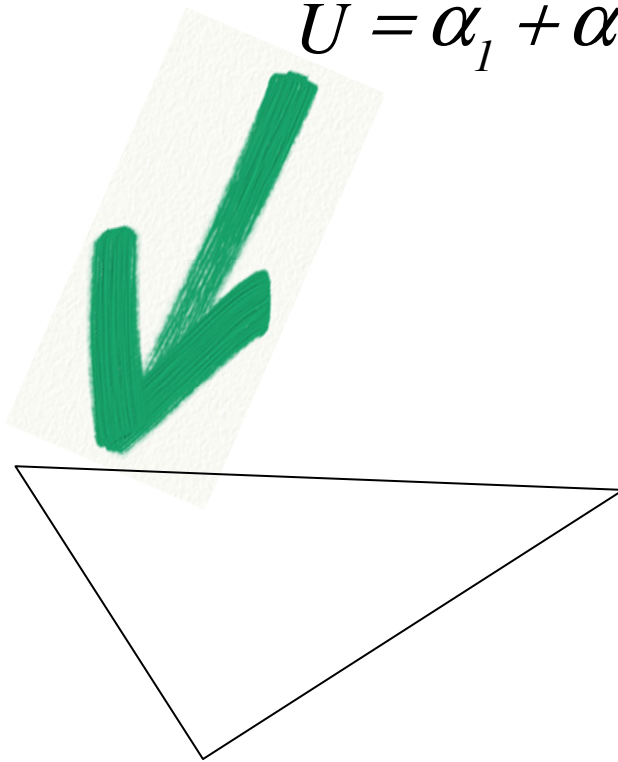
Numerické metody

MKP – Příprava systému



$$U = \alpha_1 + \alpha_2 x + \alpha_3 y$$

$$U = \alpha_1 + \alpha_2 x + \alpha_3 y + \alpha_4 xy$$





Numerické metody

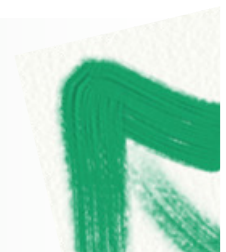
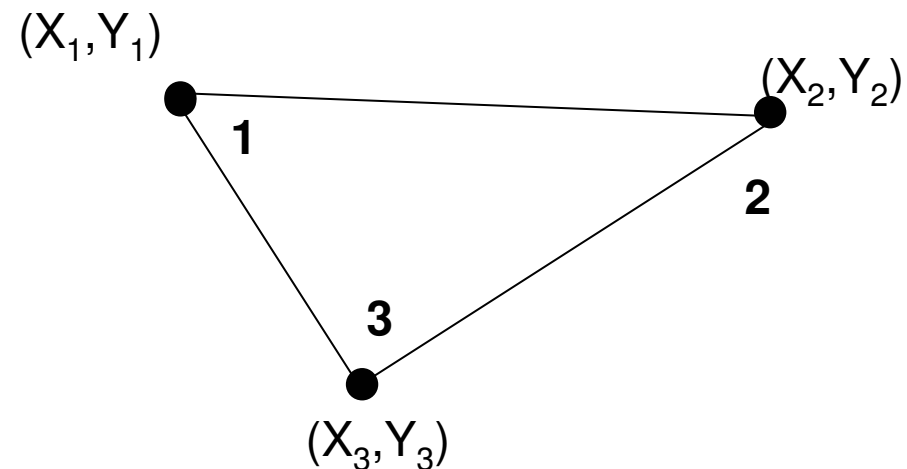
MKP – Příprava systému



$$U_1 = \alpha_1 + \alpha_2 x_1 + \alpha_3 y_1$$

$$U_2 = \alpha_1 + \alpha_2 x_2 + \alpha_3 y_2$$

$$U_3 = \alpha_1 + \alpha_2 x_3 + \alpha_3 y_3$$





Numerické metody

MKP – Příprava systému



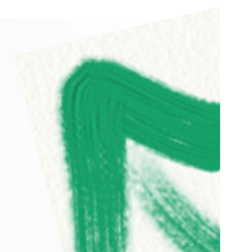
$$U_1 = \alpha_1 + \alpha_2 x_1 + \alpha_3 y_1$$

$$U_2 = \alpha_1 + \alpha_2 x_2 + \alpha_3 y_2$$

$$U_3 = \alpha_1 + \alpha_2 x_3 + \alpha_3 y_3$$



$$\begin{bmatrix} U_1 \\ U_2 \\ U_3 \end{bmatrix} = \begin{bmatrix} 1 & x_1 & y_1 \\ 1 & x_2 & y_2 \\ 1 & x_3 & y_3 \end{bmatrix} \begin{bmatrix} \alpha_1 \\ \alpha_2 \\ \alpha_3 \end{bmatrix}$$





Numerické metody

MKP – Příprava systému

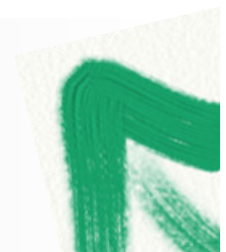


Riešenie:

$$\alpha_1 = \frac{1}{2A} \begin{vmatrix} U_1 & x_1 & y_1 \\ U_2 & x_2 & y_2 \\ U_3 & x_3 & y_3 \end{vmatrix}$$

$$\alpha_2 = \frac{1}{2A} \begin{vmatrix} 1 & U_1 & y_1 \\ 1 & U_2 & y_2 \\ 1 & U_3 & y_3 \end{vmatrix}$$

$$\alpha_3 = \frac{1}{2A} \begin{vmatrix} 1 & x_1 & U_1 \\ 1 & x_2 & U_2 \\ 1 & x_3 & U_3 \end{vmatrix}$$



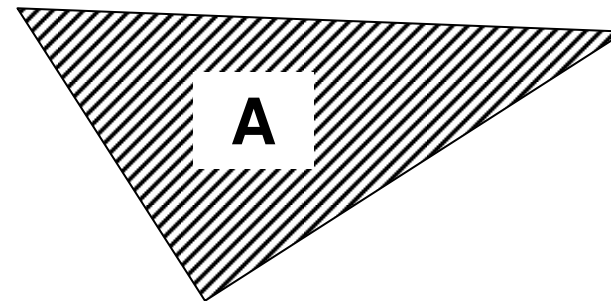


Numerické metody

MKP – Příprava systému

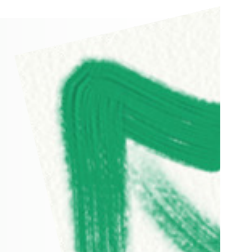


$$2A = \begin{vmatrix} 1 & x_1 & y_1 \\ 1 & x_2 & y_2 \\ 1 & x_3 & y_3 \end{vmatrix}$$



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Numerické metody

MKP – Příprava systému



Zjednodušující formální značení:

$$a_1 = x_2 y_3 - x_3 y_2$$

$$b_1 = y_2 - y_3$$

$$c_1 = x_3 - x_2$$

$$a_2 = x_3 y_1 - x_1 y_3$$

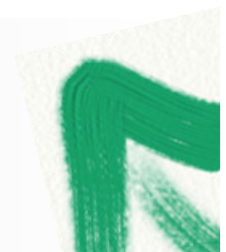
$$b_2 = y_3 - y_1$$

$$c_2 = x_1 - x_3$$

$$a_3 = x_1 y_2 - x_2 y_1$$

$$b_3 = y_1 - y_2$$

$$c_3 = x_2 - x_1$$





Numerické metody

MKP – Příprava systému

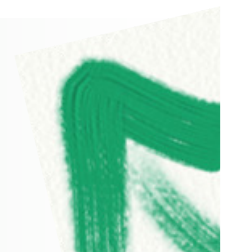


$$\alpha_1 = (a_1 U_1 + a_2 U_2 + a_3 U_3) / 2A$$

$$\alpha_2 = (b_1 U_1 + b_2 U_2 + b_3 U_3) / 2A$$

$$\alpha_3 = (c_1 U_1 + c_2 U_2 + c_3 U_3) / 2A$$

$$U = \alpha_1 + \alpha_2 x + \alpha_3 y$$





Numerické metody

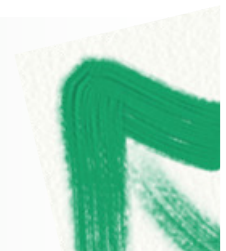
MKP – Příprava systému



$$U = \alpha_1 + \alpha_2 x + \alpha_3 y$$

$$U = 1/(2A) [(a_1 + b_1 x + c_1 y)U_1 + (a_2 + b_2 x + c_2 y)U_2 + (a_3 + b_3 x + c_3 y)U_3]$$

$$U = \sum_i \left[\frac{1}{2A} (a_i + b_i x + c_i y) U_i \right]$$



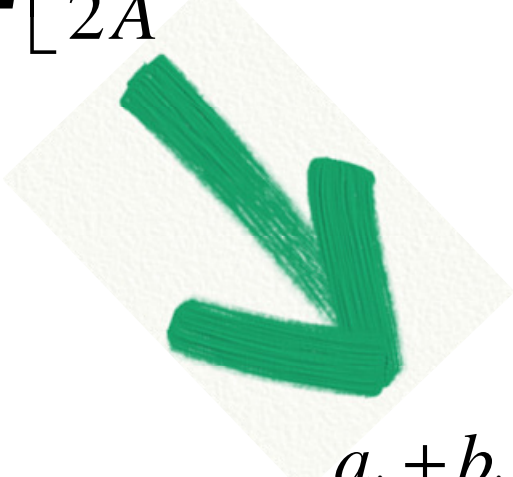


Numerické metody

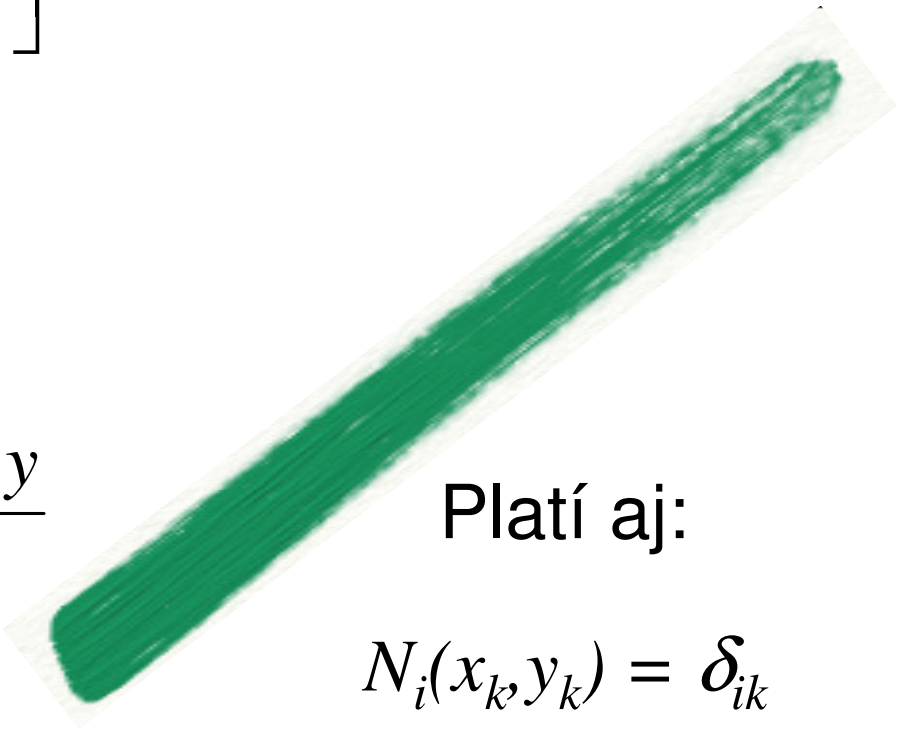
MKP – Příprava systému



$$U = \sum_i \left[\frac{1}{2A} (a_i + b_i x + c_i y) U_i \right]$$


$$N_i = \frac{a_i + b_i x + c_i y}{2A}$$

Platí aj:


$$N_i(x_k, y_k) = \delta_{ik}$$

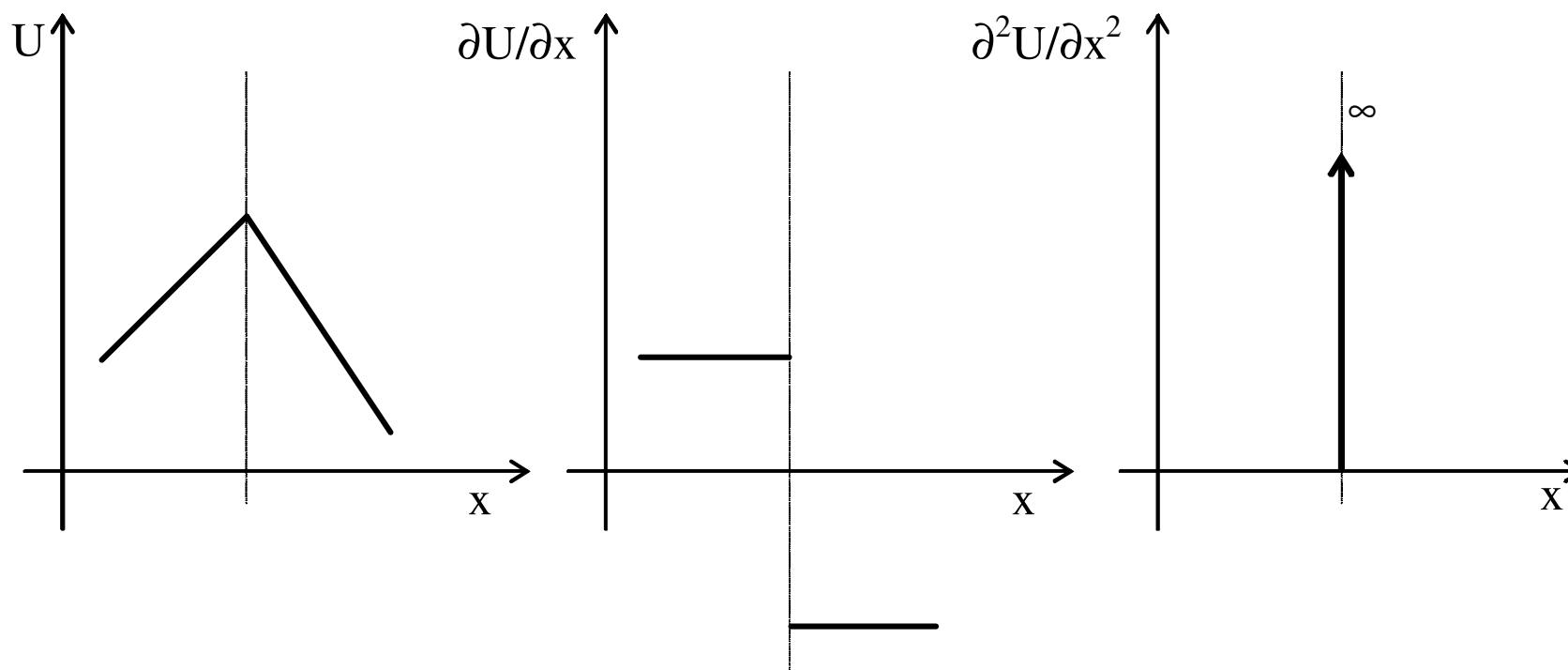


Numerické metody

MKP – Příprava systému



Problémy:



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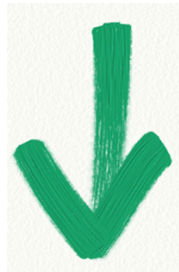
Numerické metody

MKP – Příprava systému



Odstránenie druhej derivácie:

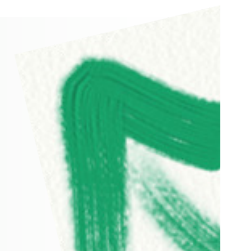
$$\int_{\Omega} \nabla w \cdot \nabla U d\Omega + \int_{\Omega} w \cdot \nabla^2 U d\Omega = \int_{\Gamma} w \nabla U \cdot d\Gamma$$



(Gauss-Ostrogradského teoréma)

$$\int_{\Omega} w_j [\nabla \cdot \kappa \nabla U + Q] d\Omega =$$

$$= \int_{\Omega} \nabla w_j \cdot \kappa \nabla U d\Omega + \int_{\Omega} w_j Q d\Omega - \int_{\Gamma} w_j \kappa \frac{\partial U}{\partial n} d\Gamma = 0$$





Numerické metody

MKP – Příprava systému



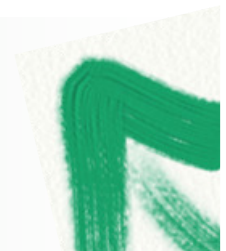
Preformulovanie podľa metodiky MKP + váhové funkcie podľa Galerkina ($w_j = N_j$):



$$R_i = \sum_j \left[\left(\int_{elem} \nabla N_i \mathbf{k} \nabla N_j d\Omega \right) U_j \right] + \int_{elem} N_i Q d\Omega$$



$$R_i = k_{ij} U_j + f_i$$





Numerické metody

MKP – Příprava systému

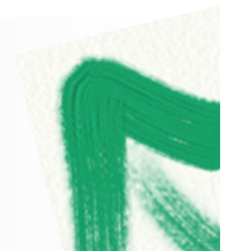


$$R_i = k_{ij} U_j + f_i$$



$$k_{ij} = \int_{elem} \mathbf{K} \left(\frac{\partial N_i}{\partial x} \frac{\partial N_j}{\partial x} + \frac{\partial N_i}{\partial y} \frac{\partial N_j}{\partial y} \right) d\Omega$$

$$f_i = \int_{elem} N_i Q d\Omega$$



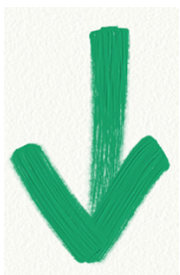


Numerické metody

MKP – Příprava systému



$$R_i = k_{ij} U_j + f_i$$



$$k_{ij} = \int_{elem} \frac{\kappa(b_i b_j + c_i c_j)}{4A^2} d\Omega = \frac{\kappa(b_i b_j + c_i c_j)}{4A}$$

$$f_i = \int_{elem} \frac{(a_i + b_i x + c_i y)}{2A} Q d\Omega = \frac{AQ}{3}$$



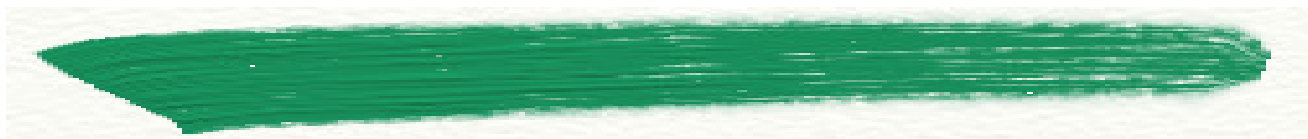


Numerické metody

MKP – Příprava systému



$$\begin{bmatrix} R_1 \\ R_2 \\ R_3 \end{bmatrix} = \frac{\kappa}{4A} \begin{bmatrix} b_1^2 + c_1^2 & b_1b_2 + c_1c_2 & b_1b_3 + c_1c_3 \\ b_1b_2 + c_1c_2 & b_2^2 + c_2^2 & b_2b_3 + c_2c_3 \\ b_1b_3 + c_1c_3 & b_2b_3 + c_2c_3 & b_3^2 + c_3^2 \end{bmatrix} \begin{bmatrix} U_1 \\ U_2 \\ U_3 \end{bmatrix} + \frac{AQ}{3} \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}$$



$$b1 = y2 - y3$$

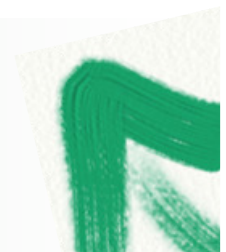
$$c1 = x3 - x2$$

$$b2 = y3 - y1$$

$$c2 = x1 - x3$$

$$b3 = y1 - y2$$

$$c3 = x2 - x1$$





Numerické metódy

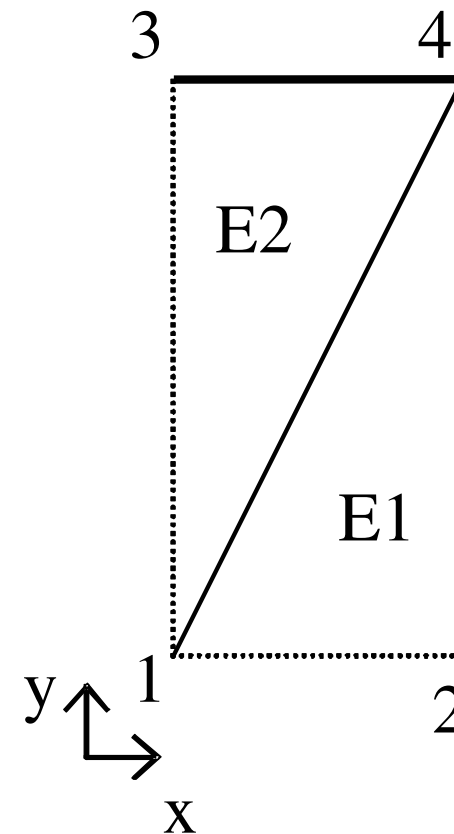
MKP – Spájanie elementov



$$k_{ij}^{(n)} = \frac{K}{4A} (b_i^{(n)} b_j^{(n)} + c_i^{(n)} c_j^{(n)})$$

$$f_i^{(n)} = \frac{AQ}{3}$$

$$\begin{bmatrix} k_{11}^{(1)} + k_{11}^{(2)} & k_{12}^{(1)} & k_{13}^{(2)} & k_{14}^{(1)} + k_{14}^{(2)} \\ k_{12}^{(1)} & k_{22}^{(1)} & 0 & k_{24}^{(1)} \\ k_{13}^{(2)} & 0 & k_{33}^{(2)} & k_{43}^{(2)} \\ k_{14}^{(1)} + k_{14}^{(2)} & k_{24}^{(1)} & k_{43}^{(2)} & k_{44}^{(1)} + k_{44}^{(2)} \end{bmatrix} \begin{bmatrix} U_1 \\ U_2 \\ U_3 \\ U_4 \end{bmatrix} = - \begin{bmatrix} f_1^{(1)} + f_1^{(2)} \\ f_2^{(1)} \\ f_3^{(2)} \\ f_4^{(1)} + f_4^{(2)} \end{bmatrix}$$



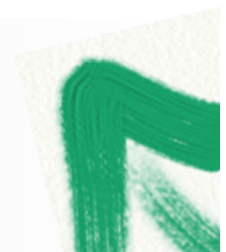


Numerické metody

MKP – Okrajové podmienky



$$\begin{bmatrix} k_{11} & k_{12} & 0 \\ k_{21} & k_{22} & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} U_1 \\ U_2 \\ U_3 \end{bmatrix} = \begin{bmatrix} f_1 - k_{13}u_3 \\ f_2 - k_{23}u_3 \\ u_3 \end{bmatrix}$$



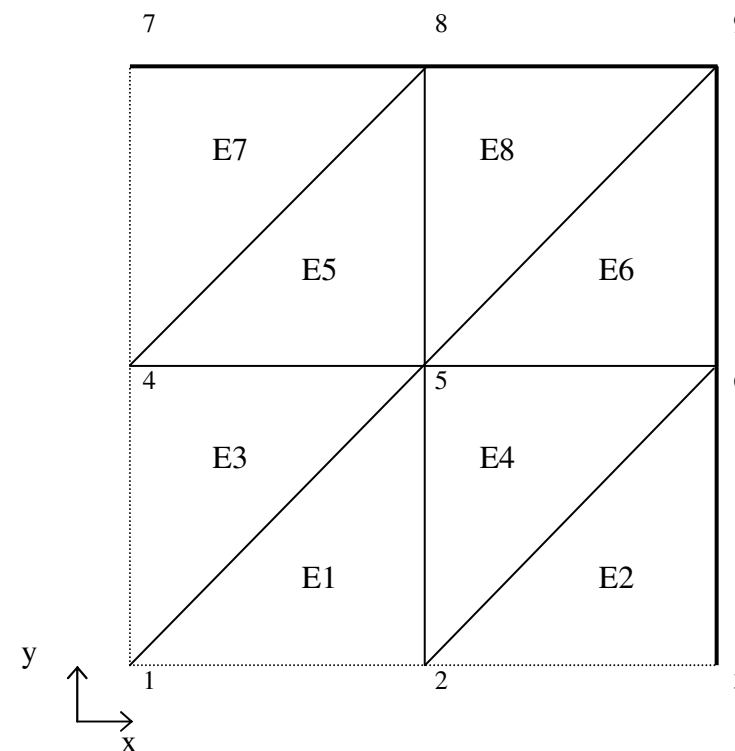


Numerické metody

MKP – Příklady



	<i>element č.:</i>							
	E_1	E_2	E_3	E_4	E_5	E_6	E_7	E_8
b_1	-1	-1	0	0	-1	-1	0	0
b_2	1	1	1	1	1	1	1	1
b_3	0	0	-1	-1	0	0	-1	-1
c_1	0	0	-1	-1	0	0	-1	-1
c_2	-1	-1	0	0	-1	-1	0	0
c_3	1	1	1	1	1	1	1	1



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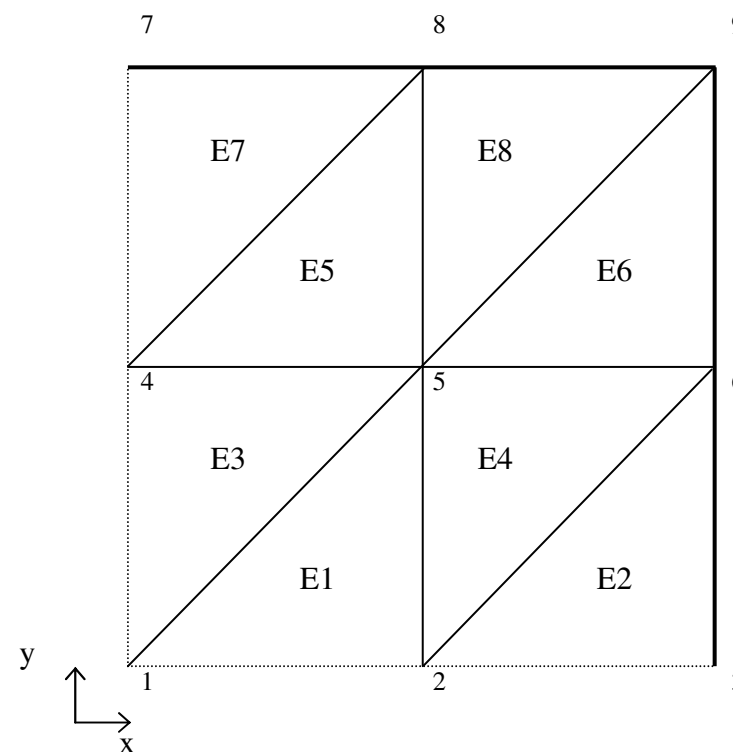
Numerické metody

MKP – Příklady



$$E1: \begin{bmatrix} 1 & -1 & 0 \\ -1 & 2 & -1 \\ 0 & -1 & 1 \end{bmatrix} \begin{bmatrix} U_1 \\ U_2 \\ U_5 \end{bmatrix}$$

$$E3: \begin{bmatrix} 1 & 0 & -1 \\ 0 & 1 & -1 \\ -1 & -1 & 2 \end{bmatrix} \begin{bmatrix} U_1 \\ U_5 \\ U_4 \end{bmatrix}$$



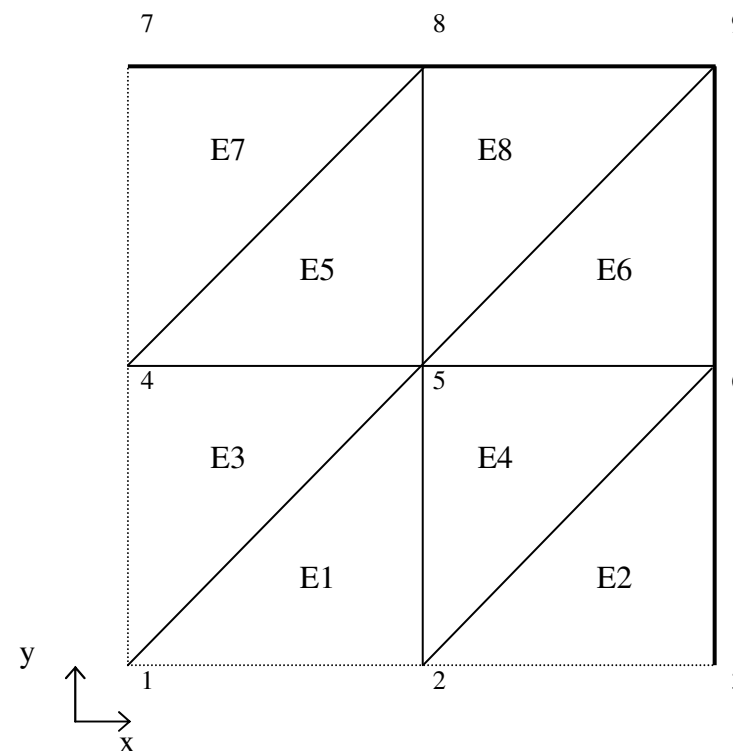


Numerické metody

MKP – Příklady



$$\begin{bmatrix} 2 & -1 & & -1 & 0 & & & & \\ -1 & 4 & -1 & & -2 & 0 & & & \\ & -1 & 2 & & & -1 & & & \\ -1 & & & 4 & -2 & & -1 & 0 & \\ 0 & -2 & & -2 & 8 & -2 & & -2 & 0 \\ & 0 & -1 & & -2 & 4 & & & -1 \\ & & & -1 & & & 2 & -1 & \\ & & & 0 & -2 & & -1 & 4 & -1 \\ & & & & 0 & -1 & & -1 & 2 \end{bmatrix} \begin{bmatrix} U_1 \\ U_2 \\ U_3 \\ U_4 \\ U_5 \\ U_6 \\ U_7 \\ U_8 \\ U_9 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \end{bmatrix}$$



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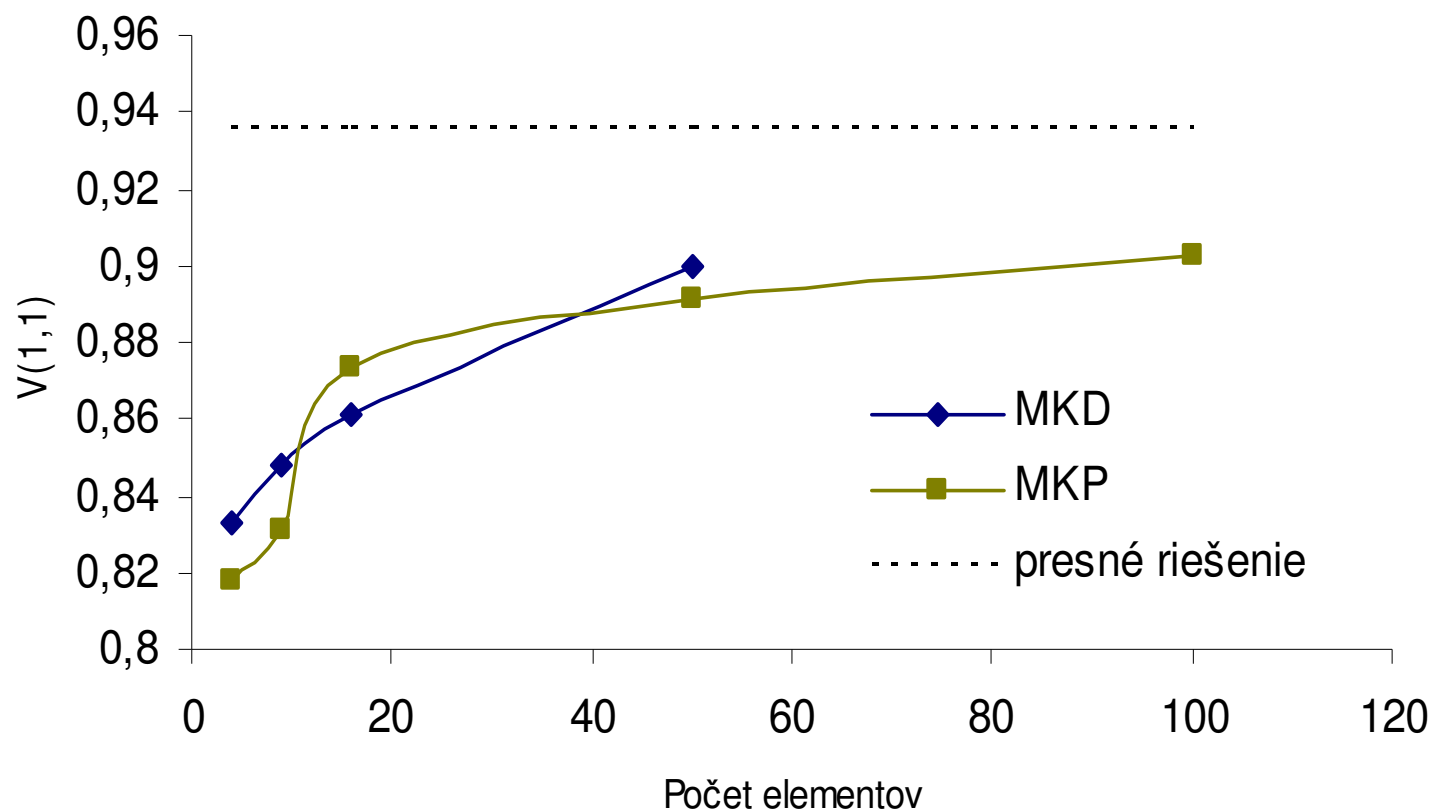
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Numerické metody

MKP – Příklady



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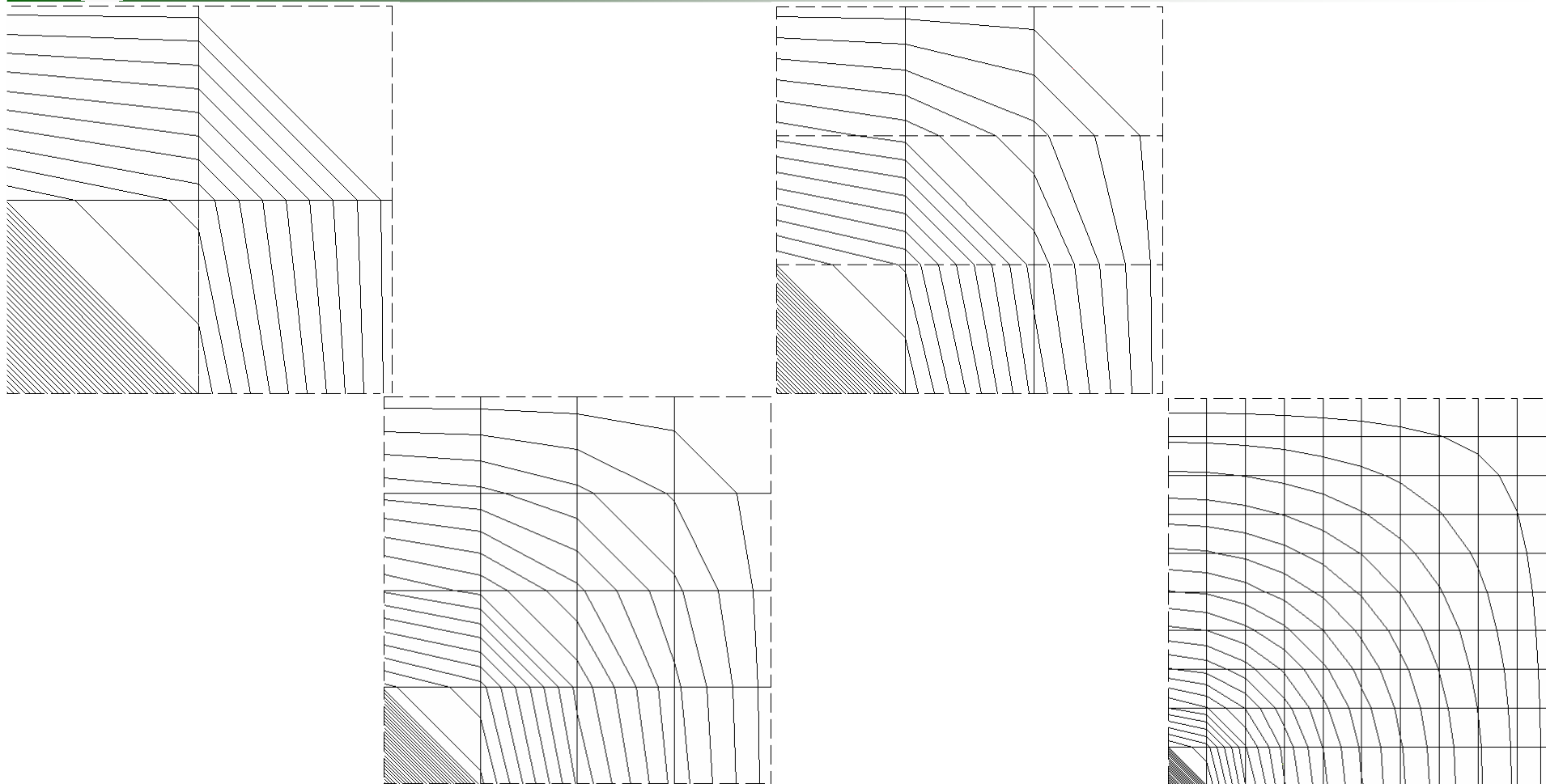
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Numerické metody

MKP – Příklady



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Numerické metódy

MKP – Nadstavbové aplikácie



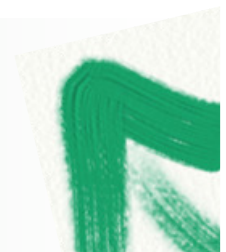
Metódy výpočtu momentov:

- metóda Maxwellových tenzorov,
$$M = \frac{1}{\mu_0} \oint_{\Gamma} r B_t B_n d\Gamma$$

- Arkkiova metóda (tiež aj metóda spriemerovaných Maxwellových tenzorov),

- metóda koenergií,
$$M = \frac{W'' - W'}{\Delta\theta} = \frac{\Delta W}{\Delta\theta} \quad M = \frac{1}{\mu_0 \delta} \iint_S r B_t B_n dS$$
$$W' = \iint_S \left(\int_0^H b dh \right) dS$$
$$W'' = \iint_S \left(\int_0^H b dh \right) dS$$

- metóda virtuálnych prác.



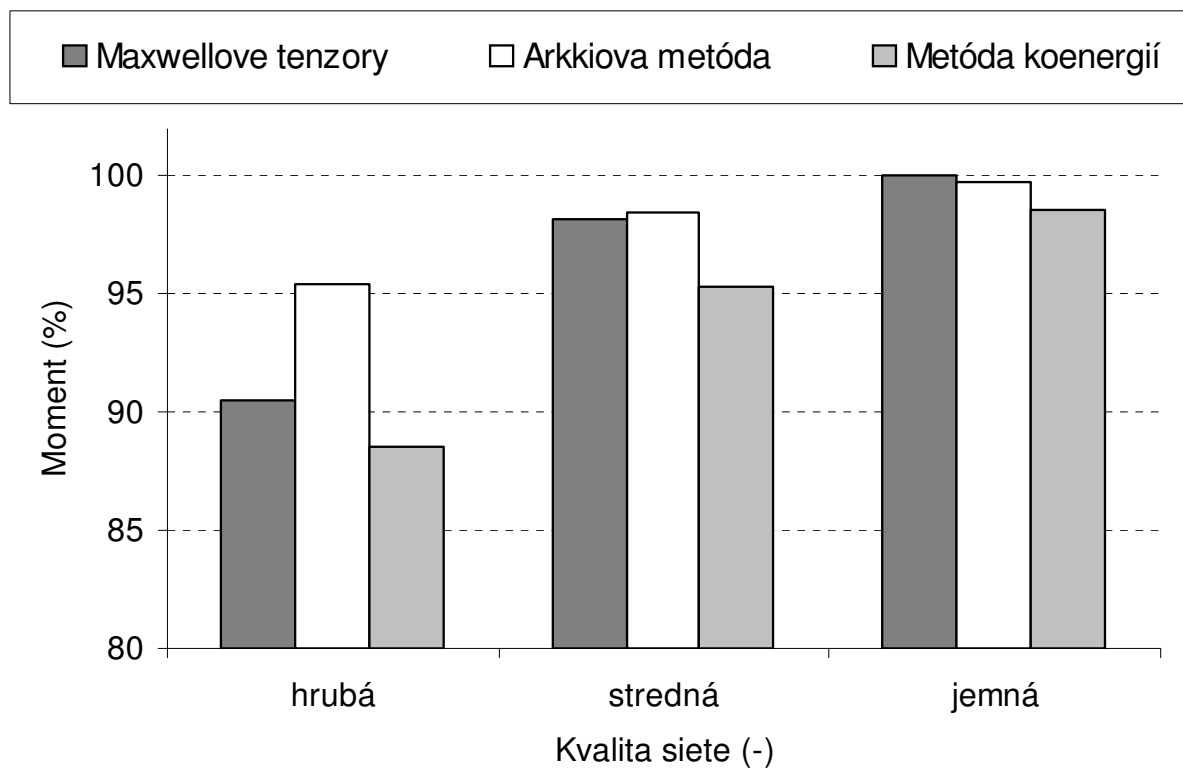


Numerické metody

MKP – Nadstavbové aplikácie



Metódy výpočtu momentov:



prof. Ing. Dušan Maga, PhD.
Brno, 11. – 15. 4. 2011
maga@yhnet.sk
www.kiwiki.info

**Znalosti a dovednosti v mechatronice - transfer
inováci do praxe, CZ.1.07/2.3.00/09.0162**





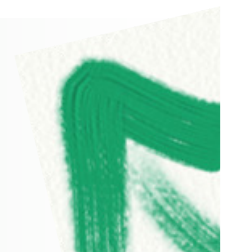
Numerické metody

MKP – Nadstavbové aplikácie



Časovo závislé deje:

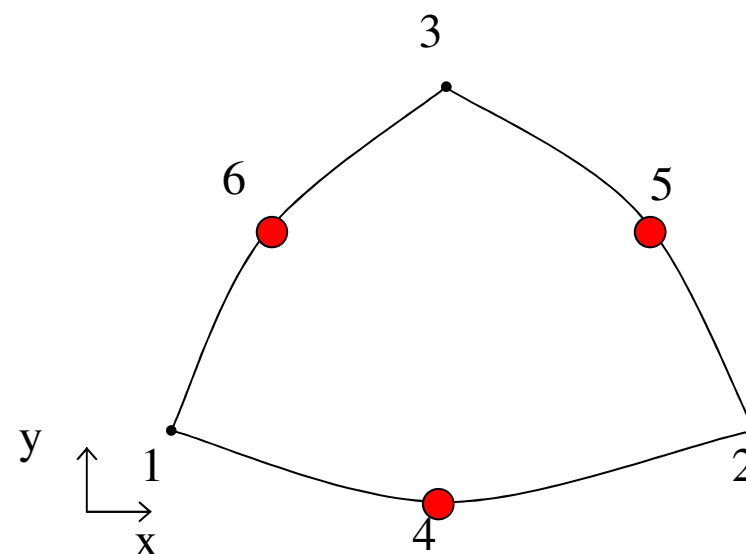
$$\begin{bmatrix} b_1^2 + c_1^2 - 2j\frac{A^2 k \omega}{3\kappa} & b_1 b_2 + c_1 c_2 - j\frac{A^2 k \omega}{3\kappa} & b_1 b_3 + c_1 c_3 - j\frac{A^2 k \omega}{3\kappa} \\ b_2 b_1 + c_2 c_1 - j\frac{A^2 k \omega}{3\kappa} & b_2^2 + c_2^2 - 2j\frac{A^2 k \omega}{3\kappa} & b_2 b_3 + c_2 c_3 - j\frac{A^2 k \omega}{3\kappa} \\ b_3 b_1 + c_3 c_1 - j\frac{A^2 k \omega}{3\kappa} & b_3 b_2 + c_3 c_2 - j\frac{A^2 k \omega}{3\kappa} & b_3^2 + c_3^2 - 2j\frac{A^2 k \omega}{3\kappa} \end{bmatrix} \begin{bmatrix} U_1^C \\ U_2^C \\ U_3^C \end{bmatrix} = -\frac{4}{3} \frac{A^2}{\kappa} Q^C \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}$$



Elementy vyšších rádo:

$$U = \alpha_1 + \alpha_2 x + \alpha_3 y + \alpha_4 xy + \alpha_5 x^2 + \alpha_6 y^2$$

$$\begin{bmatrix} U_1 \\ U_2 \\ U_3 \\ U_4 \\ U_5 \\ U_6 \end{bmatrix} = \begin{bmatrix} 1 & x_1 & y_1 & x_1 y_1 & x_1^2 & y_1^2 \\ 1 & x_2 & y_2 & x_2 y_2 & x_2^2 & y_2^2 \\ 1 & x_3 & y_3 & x_3 y_3 & x_3^2 & y_3^2 \\ 1 & x_4 & y_4 & x_4 y_4 & x_4^2 & y_4^2 \\ 1 & x_5 & y_5 & x_5 y_5 & x_5^2 & y_5^2 \\ 1 & x_6 & y_6 & x_6 y_6 & x_6^2 & y_6^2 \end{bmatrix} \begin{bmatrix} \alpha_1 \\ \alpha_2 \\ \alpha_3 \\ \alpha_4 \\ \alpha_5 \\ \alpha_6 \end{bmatrix}$$





Numerické metody

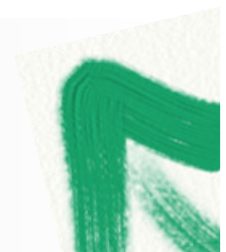
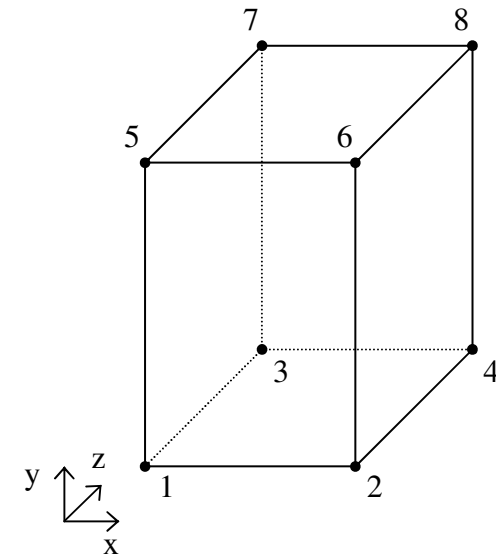
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3D:

$$U = \alpha_1 + \alpha_2 x + \alpha_3 y + \alpha_4 z + \alpha_5 xy + \alpha_6 yz + \alpha_7 zx + \alpha_8 xyz$$

$$\begin{bmatrix} U_1 \\ U_2 \\ U_3 \\ U_4 \\ U_5 \\ U_6 \\ U_7 \\ U_8 \end{bmatrix} = \begin{bmatrix} 1 & x_1 & y_1 & z_1 & x_1 y_1 & y_1 z_1 & z_1 x_1 & x_1 y_1 z_1 \\ 1 & x_2 & y_2 & z_2 & x_2 y_2 & y_2 z_2 & z_2 x_2 & x_2 y_2 z_2 \\ 1 & x_3 & y_3 & z_3 & x_3 y_3 & y_3 z_3 & z_3 x_3 & x_3 y_3 z_3 \\ 1 & x_4 & y_4 & z_4 & x_4 y_4 & y_4 z_4 & z_4 x_4 & x_4 y_4 z_4 \\ 1 & x_5 & y_5 & z_5 & x_5 y_5 & y_5 z_5 & z_5 x_5 & x_5 y_5 z_5 \\ 1 & x_6 & y_6 & z_6 & x_6 y_6 & y_6 z_6 & z_6 x_6 & x_6 y_6 z_6 \\ 1 & x_7 & y_7 & z_7 & x_7 y_7 & y_7 z_7 & z_7 x_7 & x_7 y_7 z_7 \\ 1 & x_8 & y_8 & z_8 & x_8 y_8 & y_8 z_8 & z_8 x_8 & x_8 y_8 z_8 \end{bmatrix} \begin{bmatrix} \alpha_1 \\ \alpha_2 \\ \alpha_3 \\ \alpha_4 \\ \alpha_5 \\ \alpha_6 \\ \alpha_7 \\ \alpha_8 \end{bmatrix}$$





Numerické metódy

MKP – Nadstavbové aplikácie



Nelinearity v 2D poliach:

$$\mathbf{K}^{(1)} = \mathbf{f}(\mathbf{U}^{(0)})$$

$$\mathbf{U}^{(m+1)} = \mathbf{K}^{-1}(\mathbf{U}^m) \mathbf{Q}$$

$$\mathbf{U}^{(m+1)} - \mathbf{U}^{(m)} = \text{err}$$

$$|\text{err}| < \alpha$$

